Sprint Tracking

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| **Name:** | **Untitled Tkinter quiz game** | | |
| **Sprint Number** | **Start Date** | **End Date** | **Work hard rating** |
| 2 | 27/03 | 31/03 | ☆☆☆☆☆  (out of 5 stars) |

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| **KANBAN board at the start of the sprint** |
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| **Screenshot of the program at the start of the sprint** |
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| **Sprint Reflection and summary** |
| Started the quiz screen |

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| **Major Changes and Achievements Described** |
| There is a label for the question text now  I can now set the visibility, parent and anchor directly through the \_\_init\_\_ method of Tkobject rather than having to use separate methods like set\_parent or set\_visible after the objects are created |

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| **Brief Description of your testing** |
| Anchoring the username text before the quiz screen appears was difficult because of the way I create TK objects (I use my own class and have my own methods for it so I can parent objects to each other)  When testing the object padding system, I encountered an error about pad value ‘n’ not being a positive screen distance |

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| **Link to testing results/tables** |
| Error from trying to set the side of a username label to the left because I didn’t know how to go about it    Trying to add a y padding to the username entry box led to this error |

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| **KANBAN board at the end of the sprint** |
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| **Screenshot of the program at the end of the sprint** |
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| **Video of the program at the end of the sprint** |
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| **Notes for next time, future improvements** |
| I may need to modify my TKobject \_\_init\_\_ method to allow for more dynamic property setting, similar to the actual creation |